SPRINT 4

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| Start: 30/11/2022 | End: 13/12/2022 |

# Sprint Goal:

Start designing and developing MVP chess prototype (simple).

# Sprint Work:

1. Create initial codebase.
2. I want to drag and drop chess pieces to make my moves on a graphical interface so that the app is more interactive and entertaining.

## Item 1 Tasks:

* Create project within appropriate editor.
* If possible, start with a template to get basic file structure.
* Push code to GitHub.

## Item 2 Tasks:

* Front end development of chess board.
* Create sketches/storyboard for web page design and interaction.
* Create necessary UML diagrams.
* Create use-case scenarios.
* Test functionality against use-cases when implemented.

### Additional Notes:

* Kanban board: <https://trello.com/b/TubtD2KW/chessai>
* GitHub repo: <https://github.com/ORG4N/ChessAI>
* Approaching Christmas break between: 19/12/22 and 08/01/23

(RED ITEMS PUSHED TO SPRINT 5)